

RaceHub Version 4.1

Version 4.1

Released: May 22nd, 2025

New or changed functionality

Wheelbase

Area	Description	ID
Notifications	A sound indication is played when enabling sound notifications.	1715
Miscellaneous	The La Prima wheelbase can be upgraded to a 16 Nm wheelbase (which requires new hardware)	2863

Steering Wheel

Area	Description	ID
Display	The touchscreen can be used to change the layout.	2648
	Change to the next layout by touching the upper right corner, and change to the previous layout by pressing the upper left corner. This is also described in RaceHub or shown by pressing the display for a second.	2649
Display	The different display layouts can now show your correct position in a multi-class race.	2589
Miscellaneous	Added additional paddle support for La Prima steering wheels (requires new hardware).	2864
Miscellaneous	Support for Forte Formula Pro steering wheel	2974
Miscellaneous	Improved UI for error descriptions related to steering wheels.	2765
Miscellaneous	Improved logging of errors related to steering wheels.	2305
Miscellaneous	Made some changes to the wheel device backend, which affects backwards compatibility.	2850
<i>Please note that this will update your steering wheel profiles to be compatible with RaceHub 4.1. If you downgrade to RaceHub 4.0, the wheel</i>		

will not be recognized until you delete the steering wheel's base profile, which is located here "AppData\Roaming\Asetek SimSports\RaceHub\Base Profiles\Steering Wheel".

LED

Area	Description	ID
Brightness	It is now possible to adjust the brightness of the LEDs on the wheelbase even when the static color is turned off.	2784
Flags	The "steering wheel mode" is disabled if no Asetek steering wheel is connected.	2410

RaceHub

Area	Description	ID
Game Setup	You will be notified in RaceHub if enabling the force feedback for a game is unsuccessful.	2026
Info	Adjusted the layout of the connected device list, allowing us to show more information.	2933
Miscellaneous	Introducing a new version-number system.	-
Miscellaneous	Include the firmware files in the RaceHub setup file to ensure users can set up their devices while being offline.	2711

Bug fixes

Area	Description	ID
Pedals	Enabling pedal maps will, in some cases, wrongfully show pedal input without activating the pedals	2964
Pedals	Fixed an issue where the pedal calibration could show a wrong notification.	2786
Pedals	Fixed an issue where the pedal calibration didn't close when completed.	2734 2703

Pedals	Fixed an issue where the calibration help text for upgraded pedals is missing some text.	2578
Wheelbase	Fixed an issue where movement was not registered on the center calibration panel if no wheel was connected to the wheelbase	2916
Wheelbase	Fixed an issue where the high/low torque indicators were gone after restarting RaceHub.	2801
Wheelbase	Fixed an issue on the LED assists panel where the wheelbase demo effect, in some cases, could show a wrong effect.	2694
Steering Wheel	Fixed SimHub needing to be selected twice on the Shift Light panel for the dropdown to close.	2842
Steering Wheel	Fixed an issue where some steering wheels didn't work correctly if both RaceHub and SimHub were used to control different elements on the wheel.	2838
Steering Wheel	Fixed a bug where the optimal shift point sound didn't work until the shift light page was opened in RaceHub.	2822
Steering Wheel	The "keep elements level" toggle will now be disabled if no Asetek wheelbase is connected.	2709
Steering Wheel	Fixed a bug where turning off the display causes the display preview in RaceHub to be white on startup.	2696
Steering Wheel	Fixed a bug where the flag LEDs were not working before they were enabled in a specific way.	2674
Steering Wheel	Made it easier to see when the shifters are pressed, especially for button boxes.	2588
Steering Wheel	Fixed a bug where the colors on the button configuration panel weren't selected the first time the user clicks a button.	2404
Miscellaneous	Changed the patterns for black and double yellow flags on the pedals to be aligned with the other devices.	2691
Miscellaneous	Fixed a bug where the priority of flags wasn't the same between devices.	2671
Miscellaneous	Smaller user interface improvements.	2655 2806 2755 3025
Miscellaneous	Expanding the naming of the game data items to make them more understandable.	2581
Miscellaneous	Fixed some issues with one of the navigation buttons in RaceHub.	2414

Miscellaneous	Removed redundant information from the log files.	3027
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